

# Video Game & Animation Voice Over Workshop

**Class Level:** Beginner to Expert

**Age Requirements:** 15 and older

**Class Size:** 6-12 people

**How Long:** 6 Hrs. 10:30am – 5pm – ½ hr lunch

**Where Held:** Limbo Editing – 206 - 10816 82 Ave NW, Edmonton, AB

**Date:** January 21<sup>st</sup> 2018

**Price:** \$175 (register for 2 or more workshops and get 10% off)

**How to Register:** Email Nicole at: [NicolePWorkshop@gmail.com](mailto:NicolePWorkshop@gmail.com)

## Quick Soundbite:

How to be a voice-over chameleon. In this interactive hands-on workshop, you will learn how to use your voice to create rich characters, discover the nuances that make a compelling character, and delve into the technical demands of vocal work in digital entertainment, video gaming, and animation. You will receive personalized coaching from an award-winning voice over professional; learn all the latest tips and tricks, and be filled with a big dose of inspiration!

Whether you're a beginner wanting to explore the Voice Over world and begin putting together a demo OR a professional wanting to update your demo and keep quick on your feet, this workshop will give you the tools and experience to thrive!

You will work in a professional recording studio with all the bells and whistles (professional engineer, director, VO Booth, amazing gear, etc.) to hone your Video Game and Animation Voice Over chops. You will also learn from your peers while they are in the booth, which is invaluable-- you get to hear what works and what doesn't.

EVERYONE will work in the VO booth, record, and get dedicated time and direction.

**In the end, you will get a High-Res copy of your video game and animation work!!  
(this does not happen often guys!)**

## You'll Learn:

- An in depth understanding of how to approach Video Game and Animation copy & how it differs from any other Voice Over and Acting fields
- How to interact with a Director and Audio Engineer in a Professional recording studio for Video Game and Animation Voice Over
- Video Game and Animation Voice Over Mic Technique (how to deal with emotional / angry scripts vocally in relation to the mic compared to intimate scripts vocally in relation to the mic)
- How to deal with sounding believable (and bookable) in dialogue when you are alone in a room without even knowing what your other Voice Over actors will be saying.
- How to deal with in person Video Game and Animation Auditions versus Self Submissions
- Learn how to approach multiple characters, walla, vocally taxing script and much more.
- **You will also learn from your peers while they are in the booth, which is invaluable-- you get to hear what works and what doesn't.**

## You Will Get:

A high-res copy of your Video Game and Animation work!! (This rarely happens guys!)

## Who You'll be Working With:

**Nicole Papadopoulos** is a multi-award winning performer, including the prestigious **VOICE ARTS™ AWARDS** (VAA) nomination, the voice over industry's equivalent to the **OSCARS**, alongside **Kate Winslet, Katy Perry, and Lena Dunham** (to name a few).

You have probably unknowingly heard much of Nicole's extensive and genre spanning work including **National Commercials** (Turnseal) , **AAA Video Games** (Dragon Age 2), **Radio Commercials** (Government of Alberta), **E-Learning** (College of Physicians and Surgeons), and **audio books** (I Wonder Where The Lions Are?).

Nicole has worked with some of the best names in the business including **Pat Fraley, Joan Baker, Shelly Sheno, and Dorianne Elliot**.

Nicole splits her time between **New York City** and **Edmonton** and is passionate about sharing her knowledge, experience, and tips & tricks and to make our Voice Over community thrive!

**Kevin Hoskin** is an award winning producer and audio engineer, with a nomination for a Voice Arts Award. He has worked extensively in voice over recording, on film,

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television, and radio, for commercial applications, video games, and numerous animations for North American audiences (Dragonball Z, Deltora's Quest, etc.)

### **Hosted By:**

**PolyMedia Productions** is an Edmonton, Alberta based international production company excelling in creative marketing solutions, music, film, broadcast, internet and new media.

### **AND**

**LIMBO Editing** serves filmmakers, production companies, and ad agencies with state of the art gear and top of the line software. The studio complement includes a voice recording booth with clear sight to the edit workstation, ideal for collaborating and quality finishing.

A non-refundable payment of \$175 is required to guarantee your spot.  
Space is Limited, so please register early!